#include<iostream>

using namespace std;

class student

{

private:

int a,b,c;

public:

void in()

{

cout<<"Enter the 3 numbers="<<endl;

cin>>a>>b>>c;

}

int sum()

{

return a+b+c;

}

float avg()

{

return (a+b+c)/3.0;

}

};

void main()

{

student s;

system("color b0");

int x;

float y;

s.in();

x=s.sum();

y=s.avg();

cout<<"Sum of three numbers are="<<x<<endl;

cout<<"Average of three numbers are="<<y<<endl;

getchar();

getchar();

}